Part 203 Chapter 5: Firearms and Hunting.

Rule 5.1 General.

(a) It shall be unlawful to possess any firearm, air rifle, BB gun or primitive weapon in a public park within the Reservoir Project Area, except as otherwise specifically permitted by applicable state law.

(b) Hunting dates and bag limits are as determined by the Mississippi Department of Wildlife, Fisheries and Parks (MDWFP).

(c) It shall be unlawful to discharge any pistol, handgun, shotgun with buckshot, rifle (including .22) or toxic loads greater than number four shot within the Reservoir Project Area. Shotguns with slugs may be used in areas designated below. Muzzle loaders with black powder may be used in areas designated below. Breach loaders and other smokeless primitive weapons are not allowed.

(d) Target practice is not allowed.

(e) Activities in the area known as the Pearl River Wildlife Management Area, north of Highway 43 in Madison County, are exempt from these regulations. Regulations for Pearl River Wildlife Management Area are set forth in 40 Miss. Admin. Code, Part 2, Rule 1.1 and 1.19.

(f) Nothing contained herein shall conflict with the rules and regulations of the Mississippi Department of Wildlife, Fisheries and Parks and such rules shall control in the event of conflict.

(g) All hunters must comply with MDWFP licensure requirements and when applicable, PRVWSD hunting permit and special permit requirements.

Rule 5.2 Areas closed to hunting.

(a) Hunting is not allowed within the Reservoir Project Area surrounding Pelahatchie Bay – the area bounded by Spillway Road, Highway 25, Holly Bush Road, Highway 471 and Northshore Causeway except Parcels M and N as provided below.

(b) Hunting is not allowed within Reservoir parks and campgrounds.

(c) Hunting is not allowed in the areas known as the undeveloped portion of Lost Rabbit and that portion of the Reservoir Project Area along and on both sides of Old Rice Road adjacent to Twin Harbor and Haley Creek Subdivisions.

(d) Hunting is not allowed in Main Harbor, Sportsman Marina, Sunset Marina (aka Safe Harbor Marina), England Harbor, Jackson Yacht Club Harbor or Bridgepoint Marina.

(e) Areas leased for hunting are closed to hunting by the public. Leasing of lands for the purpose of hunting shall conform to Sec. 51-9-122 of the Mississippi Code of 1972 as amended.

Rule 5.3 Areas open to hunting and type of hunting.

(a) Found Rabbit, and Catfish Landing shall be open to hunting for turkey, small game, deer and hogs (see Rule 5.4).

(b) Brown's Landing shall be open to hunting for small game and archery hunting for deer, turkey and hogs (see Rule 5.4).

(c) The area north of Arbor Landing and south of Highway 43 in Rankin County and all of the Project Area North of Highway 43, shall be open to turkey, deer, hogs and small game hunting. (see Rule 5.4)

(d) The waters of the Reservoir north of the line between Arbor Landing and Twin Harbor shall be open to waterfowl hunting with non-toxic shot.

(e) The area bounded by Highways 471 and 25 and Pelahatchie Creek and the area east of Highway 25 in Rankin County shall be open to only archery hunting for deer, turkey and hogs.

(f) The area below the main dam shall be open to only archery hunting for deer, turkey and hogs by special permit only. Parking for hunting below the main dam shall be limited to the paved parking areas near the spillway. No vehicles shall be allowed south of the tow ditches. This includes ATVs.

(g) Parcels M & N on the northshore shall be open to only archery hunting only for deer and turkey hunting by special permit only.

(h) Special permits in (f) and (g) above will be obtained through a public draw system where winners are randomly chosen.

Rule 5.4 Types of firearms allowed.

(a) Deer or Hogs:

(i) Archery Equipment: Longbows, recurves, compounds and crossbows.

(ii) Primitive Firearms: Only muzzle loading weapons using black powder or black powder substitute shall be allowed.

(iii) Shotguns with slugs only.

(b) Turkey: Archery equipment and shotguns with #2 shot or smaller.

(c) Small Game: Shotguns using #4 shot or smaller.

(d) Waterfowl: Shotguns using non-toxic shot.

Rule 5.5 Types of firearms not allowed.

(a) Rifles including .22 caliber.

(b) Shotguns with buckshot.

(c) Handguns.

(d) Breach loaders and other smokeless "primitive" weapons.

Rule 5.6 All Terrain Vehicles (ATVs).

(a) ATVs are not allowed within the Reservoir Project Ares except as provided herein.

(b) ATVs may be used to retrieve a harvested deer or hog.

(c) ATVs may be used for access to hunting areas by a person of over 70 years of age or handicapped as defined by the Social Security Administration or the Veterans Administration.

(d) Joy riding or mud riding is not allowed.

(e) ATVs shall not be allowed below the main dam.

Rule 5.7 Other vehicles.

(a) All other vehicles, including but not limited to, trucks, jeeps, automobiles, vans, busses, dirt bikes or motorcycles shall be restricted to roads and areas marked as "open to vehicles".

Rule 5.8 Tree stands, camps and garbage.

(a) Tree Stands and Blinds: It shall be illegal to construct or to hunt from any permanent stands or blinds. Destroying, defacing, cutting, driving nails or spikes into, or otherwise damaging any standing live tree, natural feature, or plant is prohibited. Portable stands (including tripods and ground blinds) may be used. Stands left on the area do not reserve hunting locations. Portable stands may not be installed within the Reservoir Project Area prior to 7 days before deer season opens, nor left longer than 7 days after deer season closes. Stands not in compliance with these regulations may be confiscated and disposed of.

(b) Spikes, nails or other metal shall not be driven or screwed into trees of the Reservoir Project Area.

(c) No permanent tree stands will be allowed.

(d) Fall-Arrest Systems: While climbing a tree, installing a tree stand that uses climbing aides, or while hunting from a tree stand within the Reservoir Project Area, hunters shall use a fall-arrest system (full body harness) that is manufactured to Treestand Manufacturers Association standards.

(e) No camps, camp houses, trailers or other temporary or permanent structures shall be allowed. Primitive (tent) camping is allowed.

(f) Field dressing of deer and hogs is allowed at site of harvest. All garbage, animals carcasses, etc. shall be disposed of off of the Reservoir Project Area in accordance with Part 203 Chapter 6 of these regulations and MDWFP regulations.

Rule 5.9 Definition of Areas.

(a) The undeveloped area of Lost Rabbit consists of PRVWSD lands east of the Natchez Trace in Sections 11 and 14 of T7N, R2E Madison County, Mississippi.

(b) The undeveloped area of Catfish Landing consists of PRVWSD lands west of the Natchez Trace in Sections 31 & 32 of T8N, R3E and Section 6, T7N, R3E. Madison County, Mississippi.

(c) The undeveloped area of Brown's Landing consists of PRVWSD lands east of the Natchez Trace in Sections 22 & 27 of T8N, R3E, Madison County, Mississippi.

(d) The undeveloped areas along and on both sides of Old Rice Road adjacent to Twin Harbor and Haley Creek Subdivisions consisting of PRVWSD lands west and north of the Natchez Trace in Section 1 & 11, T7N, R2E, Madison County, Mississippi.

(e) The undeveloped area of Found Rabbit consists of PRVWSD lands east of the Natchez Trace in Section 12, T7N, R2E and Section 7, T7N, R3E, Madison County, Mississippi.

Rule 5.10 Implied consent to search of vehicles.

(a) By bringing a vehicle on the Reservoir Project Area for the purpose of hunting the properties as defined herein, the driver has consented to search of the vehicle, entering, exiting or located in a hunting environment, for compliance with these regulations and the regulations of the MDWFP.

Rule 5.11 Penalty.

Each violation of this regulation shall constitute a misdemeanor and shall be punishable by a fine of not more than one thousand dollars ($1000.00) and/or imprisonment in the county jail not to exceed fifteen (15) days, or both, such fine and imprisonment as determined by the Court.

Part 203 Chapter 5: Firearms and Hunting.

~~Use of Firearms.~~

~~It shall be unlawful to fire any pistol, rifle or shotgun (using slugs, buckshot or loads heavier than number four shot) within the Reservoir Project Area. Primitive weapons as defined by the Mississippi Department of Wildlife, Fisheries and Parks may be used in designated areas. It shall be unlawful to discharge any firearm within one quarter mile of any commercial or residential development.~~

Rule 5.01 General.

(a) It shall be unlawful to possess any firearm, air rifle, BB gun or primitive weapon in a ~~day-use~~ public park within the Reservoir Project Area~~–~~, except as otherwise specifically permitted by applicable state law.

~~Source: *Miss. Code Ann.* § 51-9-127 (Rev. 2000)~~

~~*Hunting.*~~

~~Hunting is not allowed within the Reservoir Project Area on or south of the Twin Harbor area (§1&2, T7N, R2E, Madison Co.) including any land south of the main dam.~~

~~Hunting is not allowed within the Reservoir Project Area south and east of Arbor Landing (§29, T7N, R3E, Rankin Co.) including land surrounding Pelahatchie Bay and south of the main dam except bow hunting only is allowed within the Reservoir Project Area east of Hwy 471 and south of Pelahatchie Creek.~~

~~Hunting is not allowed within the Reservoir Project Area in the Goshen Springs area (South ½ §20; and all of §§ 29, 30 & 32, T8N, R4E, Rankin Co.).~~

~~Primitive Weapons as defined~~

(b) Hunting dates and bag limits are as determined by the Mississippi Department of Wildlife, Fisheries and Parks ~~are allowed within the Reservoir Project Area south of the Natchez Trace and east of the Twin Harbor Channel (North ½, §12, T7N, R2E, Madison Co.), known as Found Rabbit, Brown's Landing (East of the Natchez Trace and South of Hwy 43) and west of the Natchez Trace north of Woods Road, known as Catfish Landing.~~ (MDWFP).

(c) It shall be unlawful to discharge any pistol, handgun, shotgun with buckshot, rifle (including .22) or toxic loads greater than

number four shot within the Reservoir Project Area. Shotguns with slugs may be used in areas designated below. Muzzle loaders with black powder may be used in areas designated below. Breach loaders and other smokeless primitive weapons are not allowed.

(d) Target practice is not allowed.

(e) ~~Rules and regulations pertaining to hunting and fishing~~ Activities in the area known as the Pearl River Wildlife Management Area, north of Highway 43 in Madison County, ~~under lease to the Mississippi Department of Wildlife, Fisheries and Parks shall be established, promulgated and enforced by the Mississippi Department of Wildlife, Fisheries and Parks.~~are exempt from these regulations. Regulations for Pearl River Wildlife Management Area are set forth in 40 Miss. Admin. Code, Part 2, Rule 1.1 and 1.19.

~~No hunting is allowed within Coal Bluff Park and Leake County Water Park.~~

~~Hunting within season is allowed within that portion of the Reservoir Project Area not listed or restricted above, provided no pistol, rifle or shotgun (using slugs, buckshot or loads heavier than number four shot) is used. Primitive Weapons are permitted.~~

~~A map of the hunting areas within the Reservoir Project Area is available at the office of the District located at 115 Madison Landing Circle, Ridgeland, Mississippi 39157 as well as other locations.~~

(f) Nothing contained herein shall conflict with the rules and regulations of the Mississippi Department of Wildlife, Fisheries and Parks and such rules shall control in the event of conflict.

~~Source: *Miss. Code Ann.* § 51-9-127 (Rev. 2000)~~

(g) All hunters must comply with MDWFP licensure requirements and when applicable, PRVWSD hunting permit and special permit requirements.

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~~*Penalty.*~~ Each violation of this regulation shall constitute a misdemeanor and shall be punishable by a fine of not more than ~~five hundred~~ one thousand dollars ($~~500.00~~1000.00) and/or imprisonment in the ~~County Jail~~ county jail not to exceed fifteen (15) days, or both, such fine and imprisonment as determined by the Court.

~~Source: *Miss. Code Ann.* § 51-9-127 (Rev. 2000)~~